

Playing Rules

- Games will consist of two (2) eighteen (18) minute halves. Clock will stop the last two minutes of each half on all whistles.
- Overtime will consist of a two (3) minute period. Clock will stop on all whistles during the last (1) minutes of the overtime period.
- Alternating possession rule applies.
- On free throws, all players lined up around the paint can go in for the rebound on the release of the ball from the shooter's hand. The shooter must wait until the ball hits the rim.
- Players are allowed six (6) personal fouls. On the sixth (6) foul that player will be disqualified from the game.
- All technical fouls count as personal fouls and team fouls. Any player or coach who receives two (2) technical fouls in a game will be ejected from the game.
- Teams will be in the bonus on the seventh (7) team foul of each half. Super bonus will take place on the tenth (10) team foul.
- Any player or coach ejected from the game for unsportsmanlike conduct or fighting will be disqualified from participating in any further tournament activities.

TIME-OUTS:

Biddy divisions: three timeouts per game

Eighth grade divisions & up: four timeouts per game

One additional timeout for overtime

CHAMPIONSHIP GAMES:

All championship games excluding the biddy divisions will stop the clock on free throws

Additional Playing Rules

All Games will be played under Illinois High School Association (IHSA) rules except as noted otherwise by the G.M.M.T. committee.

- Game time is forfeit time. Teams must have a minimum of four (4) players dressed and in uniform on the floor ready to play when the official blows the whistle—**UNLESS THE G.M.M.T. COMMITTEE DEEMS OTHERWISE.**
- A player, coach or manager removed from a game for **ANY** type of fight or other unsportsmanlike conduct will be unable to participate in any further tournament activities.
- **DUNKING IS ALLOWED (IN GYMS WITH BREAK -A-WAY RIMS)** hanging on the rim is an automatic technical.

G.M.M.T. RESERVES THE RIGHT TO RULE ON ALL CONTROVERSIES

Managers and Coaches Code of Conduct

Managers/Coaches will ensure that their team arrives on time to games. Should they be unable to coach on any given game day, they will appoint a substitute who will be responsible for the team.

1. Managers/Coaches are required to fill-in his/her roster in the scorebook prior to game time, at which time he shall designate one player as team captain. Only the manager/coach and the other designated player will be eligible to confer with the officials in regards to specific plays or rules. **THIS RULE WILL BE STRICTLY ADHERED TO.**
2. A Manager/Coach shall always keep complete control of himself/herself, his/her ballplayers and his/her other coaches. He/she shall not allow himself/herself, his/her players or his/her coaches to argue with anyone, swear, trash-talk, fight or display any other actions unbecoming an athlete or an Orthodox Christian.

3. At no time will a Manager/Coach berate a game or scoring official, or allow any players or fans of the team to behave in such a manner. Such behavior will result in disciplinary action.

4. The Manager shall be governed by all rules of the tournament and by the rules of the "Player's Code of Conduct" in his/her personal actions. Managers should remember that they and their players are representatives of their parish and should behave in a manner becoming of an Orthodox Christian. Good sportsmanship should be practiced at all times.

5. Managers/Coaches will ensure that the bench area and locker-room are clean after their game is over.

Players Code of Conduct

1. NO PLAYERS SHALL: Have in his/her possession or is under the influence of alcohol or a non-medically prescribed medication while participating in an tournament-sponsored activity. The committee of the tournament-sponsored activity shall have the authority to prohibit any individual thought to be in violation of this provision from participating in the sponsored activity. Additionally, it shall be the responsibility of the team representative/manager/coach and game officials to determine the condition of each participant in the tournament sponsored activity and if that participant is determined to be in violation of this provision the participant shall be prohibited from the activity. PENALTY: If an individual is determined to be in violation of the Codes of Conduct, the individual will not be allowed to participate in the activity. Additionally, the individual will be suspended from all other tournament activities until a meeting of the tournament committee is held to review the matter, and the appropriate penalty is issued.

2. NO PLAYER SHALL: Discuss with an official in any manner a decision reached by such official. The only individuals allowed to discuss a decision reached by an official are the manager or team captains who shall be introduced to the official prior to game time. PENALTY: The degree of infraction of this tenet of good sportsmanship shall in the official's judgment draw a minimum penalty of a warning or a maximum penalty of removal from the game. Should a maximum penalty be invoked that person shall automatically be suspended from the next regularly scheduled game.

3. NO PLAYER SHALL: At any time touch, push, shove, strike, or threaten to strike an official, manager, coach or any player or spectator of any opposing team. PENALTY- In the event of violation Code of Conduct Rule Number 3, the official in charge of the activity shall immediately suspend the player or players involved from further play and report such player or players to the

tournament committee. Such a player or players shall remain suspended from all further play until such time as case may be reviewed by the tournament committee and the appropriate penalty is issued

4.NO PLAYER SHALL: Refuse to abide by an official's decision. PENALTY: Same as penalty # 1.

5.NO PLAYER SHALL: Demonstrate overt objectionable dissent of any official's decision (i.e., throwing a ball, kicking a chair, etc.) PENALTY: Same as penalty # 1.

6.NO PLAYER SHALL: Verbally abuse any official for a decision or judgment made by that official, or verbally abuse any *player, manager, coach* or spectator, before, during or after any game. PENALTY: Same as penalty #1.

7.NO PLAYER SHALL: Unnecessarily cause excessive physical contact or deliberately intend to cause physical harm to any participant during a tournament-sponsored activity. PENALTY: Same as penalty # 1.

8.NO PLAYER SHALL: Use profane, obscene or vulgar language or gestures in any manner or engage in any intimidation or "trash talking" during a tournament-sponsored activity. PENALTY: Same as penalty 1.

9.NO PLAYER SHALL: Discuss in derogatory or abusive manner with spectators any play, decision or personal opinion of other players. PENALTY: Officials are to warn players guilty of this infraction and should players fail to comply with this warning, they will be subject to removal from the game.

10.*In addition* to the Provisions of the "Players' Code of Conduct", all players will be subject to the provisions and penalties set forth in the "Managers/Coaches Code of Conduct."